

Short Instructions for the Crow's Wings

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General Morph Types

The wings load with a selection of morph and control dials. The morph categories are as follows:

- **Styles:** Contains shaping morphs
- **Controls:** Controls movement and pose controls.

Working with the Crow's Wings

The wings are detailed assets with an extra cover part which will work with the main wing. Several presets are provided to load the unaltered base wing and cover presets, or several presets to load and parent them to Genesis 9, Genesis 9 Feminine Base and Genesis 9 Masculine Base.

To help with your own poses for individual feather adjustments, a material utility is provided. You can find it under Crow's Wings/Materials/Iray/Utilities/Crow's Wings +FULL Posehelpers.

Please note that the wings will have to be adjusted manually to poses and body shaped. To do so, select the first digit of the left/right wing and (Left Wing 1/Right Wing 1) and adjust the positioning with the rotation and translation dials.

The universal wing props

This product includes an universal wing prop (Crow's Wings in the People/Genesis 9/Anatomy/Daz Originals/Crow's Wings folder) which can be fitted to virtually any figure you desire. Together with its matching wing cover prop (People/Genesis 9/Anatomy/Daz Originals/Crow's Wings/Crow's Wings Covers) it can be used to create your very own winged creatures. The preset with wings and covers combined can be found under People/Genesis 9/Anatomy/Daz Originals/Crow's Wings/Crow's Wings !FULL.

The Styles and Movements

The wings include curve morphs for the big main feathers, to mimic their behavior in flight. The built-in pose presets (Pose Controls) give you an easy starting point for poses of the wings.

The Spatter Geoshell

Included with this product is a specialized geoshell for the main wing figure. You can find it in the main figure folder under "Crow's Wings Shell" shell. Please make sure to select the main wing figure (not the covers!) before loading this item.