

WAR BIRD



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- PAULDRONS
- HELM
- SANDALS
- WINGS
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- WEARABLE PRESET THAT LOADS EVERYTHING
- 3 DELIGHT AND IRAY MATERIALS INCLUDED

:: FULL MATERIAL SETS ::

- WAR BIRD
- FIRE BIRD
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- NIGHT BIRD
- WINGS, PAULDRONS, BRACERS AND SKIRT HAVE SPOTS OFF OPTION FOR FEATHERS
- WINGS HAVE DOWN VELVET OPTION

:: UTILITY MATS/POSES ::

- SKIRT OFF
- SKIRT FEATHERS OFF
- BRACER FEATHERS OFF
- PAULDRON FEATHERS OFF

:: POSES ::

- 10 STANDING POSES
- 10 FLYING POSES
- MATCHING WING POSES FOR ALL
- POSES CONTROL SKIRT
- POSES CONTROL MACE (THUMBS ARE LABELED WITH WHICH MACE TO USE)

INSTRUCTIONS

:: USING WAR BIRD ::

YOU CAN FIND THE ARMOR IN YOUR LIBRARY, IN GENESIS 3 E/MALE/CLOTHING/DAMAGE INC/WAR BIRD. THIS PART OF THE TUTORIAL COVERS HOW EACH PIECE WORKS.

BRACERS:
NOT MUCH TO THIS, AS IT WORKS PRETTY STRAIGHTFORWARD. IT HAS ADJUSTMENT MORPHS, AND ITS FEATHERS CAN BE TURNED OFF USING UTILITY MATERIALS INCLUDED.

PAULDRONS:
LIKE THE BRACERS, THEY HAVE ADJUSTMENT MORPHS AND OF COURSE, JCM'S SO IT WILL WORK IN ANY POSE .

HELM:
THE HELM IS FASHIONED TO LOOK LIKE A BIRDS HEAD. AGAIN, THIS ONE IS PRETTY STRAIGHTFORWARD, IN THAT IT ONLY HAS ADJUSTMENT MORPHS (SO YOU CAN USE IT WITH DIFFERENT TYPES OF HAIR)

SHIRT:
THE SHIRT IS STRAIGHTFORWARD TOO, HAVING MOSTLY ONLY ADJUSTMENT MORPHS TO IT. CAREFUL RIGGING/RIGIDITY/JCM'S HAVE BEEN DONE SO THE JEWELS AND GOLD DESIGN IN THE CENTER DOES NOT DISTORT.

SKIRT:
THIS IS NOT SO STRAIGHTFORWARD. IT HAS 4 CLOTHS WHICH CAN BE POSED INDIVIDUALLY TO YOUR HEARTS CONTENT. THEY ARE CHAIN RIGGED, SO THE BEST METHOD FOR POSING IS TO SELECT ALL THE JOINTS ON THE CHAIN, AND POSE AT ONCE.... THEN TWEAK THE JOINTS UNTIL SATISFACTORY. IT ALSO HAS ADJUSTMENT MORPHS.

SANDALS:
THESE ARE JEWELLED SANDAL LIKE SHOES, THAT HAVE NO SOLE. THEY DO HAVE ADJUSTMENT MORPHS.

WINGS:
THE WINGS ARE PRETTY STANDARD, IN THAT THEY ONLY HAVE 2 POSABLE ZONES. BUT THEY ALSO HAVE MORPHS WHICH WILL NOT ONLY POSE THEM, BUT CHANGE THE STYLE. AS WELL AS ADJUSTMENT MORPHS TOO, SHOULD YOU NEED THEM. POSES ARE INCLUDED FOR THE WINGS, WHICH MATCH THE GENESIS POSES INCLUDED (SEE POSE SECTION FOR MORE DETAILS)

MATERIALS:

MATERIALS INCLUDED ARE 4 FULL SETS, WHICH EACH HAVE A DIFFERENT COLOR. THEY ARE LOCATED IN THE MATERIALS FOLDER, IN WITH THE CLOTHING.

**WAR BIRD IS GREEN, TEAL AND YELLOW
NIGHT BIRD IS DK BLUE, BLACK AND WHITE
THUNDERBIRD IS TURQUOISE, BLUE AND PURPLE
AND FIRE BIRD IS RED, ORANGE AND YELLOW**

THERE ARE ALSO UTILITY MATS INCLUDED, WHICH WILL SHUT OFF THE FEATHERS. THESE CONTROL THE FEATHERS ON THE SKIRT, PAULDRONS AND BRACERS. THE SKIRT ITSELF CAN ALSO BE SHUT OFF, LEAVING ONLY THE FEATHERS AND PANTY.

THERE ARE SPOTS OFF OPTIONS FOR FEATHERS ON THE BRACERS, PAULDRONS, SKIRT AND WINGS, IN CASE YOU WISH FOR A PLAINER LOOK.

THE WINGS ALSO HAS AN OPTION TO TURN THE WING BONES AND DOWN TO VELVET (THE DEFAULT IS DARK AND FLATTER)

TO USE THE ABOVE MENTIONED OPTIONS, YOU MUST FIRST LOAD THE FULL WING MAT AND THEN USE SPOTS OFF/DOWN VELVET OPTIONS (AS THEY ARE PARTIAL MATS)

THERE ARE BOTH 3 DELIGHT AND IRAY MATERIALS INCLUDED. THESE ARE LOCATED IN THEIR RESPECTIVE FOLDERS, IN THE MATERIALS FOLDER.

POSES:

THE SET WOULD NOT BE COMPLETE WITHOUT POSES, WHICH ARE LOCATED IN THE POSES FOLDER IN WITH THE CLOTHING. BUT THESE POSES ARE TRICKY, AS THEY NOT ONLY CONTROL THE MACE, BUT ALSO THE SKIRT ITSELF. THIS WILL GIVE YOU A PERFECTLY FUNCTIONING CONGLOMERATE OF THE WHOLE, FOR QUICK USAGE.... WITH ZERO COLLISION BETWEEN THE ITEMS.

THERE ARE ALSO MATCHING WING POSES FOR EACH GENESIS POSE, BUT USING THESE IS, OF COURSE, OPTIONAL... YOU CAN POSE THEM ON YOUR OWN OR USE THE MORPHS AS WELL. YOU CAN EVEN MIX AND MATCH THE WING POSES WITH THE GENESIS POSES, BUT DO BE CAREFUL, AS THESE ARE MATCHED IN SUCH A WAY THAT NO COLLISION OCCURS. WHEN YOU MIX THEM UP, YOU MAY HAVE TO TWEAK FOR THAT REASON.

1-10 ARE STANDING POSES, 11-20 ARE FLYING POSES.

EACH POSE IS LABELED WITH THE PROPER HANDED MACE TO USE WITH IT.

1-5 - R HAND

6-10 - L HAND

11-15 - R HAND

16-20 - L HAND

:: OTHER NOTES & REQUIREMENTS :

THIS SET INCLUDES TEMPLATES FOR EVERY MODEL IN IT, SHOULD YOU WISH TO MAKE YOUR OWN TEXTURES AND ADD-ONS. THEY ARE COLOR CODED FOR EASIER USE.

TEXTURE RESOLUTIONS:

WING TEXTURES ARE 4000x4000

ALL OTHER TEXTURES ARE 2048x2048

PROMOTIONAL CREDITS:

- DIVINITY SKIES BY JACK TOMALIN
- AETERNITATIS, KROSS COURT AND THORNS OF TIME BY DANIE AND MARFORNO
- TEMPLE RUINS ON DAZ
- SHANGHAI LIGHTS FOR IRAY BY KHORY
- BACKGROUNDS BY DIDI_MC
- BADLANDS BY POISEN

:: QUICK REFERENCE TROUBLESHOOTING :

- NO KNOWN ISSUES.

FOR FURTHER DETAILS ON USING THE SET, PLEASE SEE EACH SECTION IN THIS PDF.

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