How to use the Hat Hair Fixer

1 – Select Genesis 3 Female in your scene

2 – Apply the "Hat Hair Fixer"

3 – Select the hair item that you wish to control with the fixer

4 – Fit it to the "Hat Hair Fixer"

You can then use the various adjustment morphs in the "Hat Hair Fixer" to control the poke-through under the Hat

If these are still not adequate (some hairs are a lot larger on the head!) then there is also a "- Fit Hair Large" adjustment morph included in the Hat

Using the included "Hat Hair Fixer" your favourite hairs can be fixed to fit under the Hat.

There are also adjustment dials included in the Hat itself.

(The "Hat Hair Fixer" can also be used on hairs with other hats that you may own)

Here is an example with Sienna Hair by AprilYSH:

Hat:

- Fit Hair Large = 60%
Sides OUT R = 38%
Move - Down / Up = -1.07
Move - Back / Forward = 1.48

Hat Hair Fixer:

- Hair Fix Starter = 20%
Adjust Back - Bottom = 100%
Adjust Back - Mid = 75.8%
Adjust Back - Top = 100%
Adjust Front - Forward = 45.7%
Adjust Sides 1 = 62.4%
Adjust Top - Down 1 = 2.9%

NOTE: Due to the variety of hairs available some hairs may not be successfully hidden.