Growing Up for Genesis 3 Male Tutorial

Thank you for your support and I hope you enjoy using this product. Let's cover some basics.
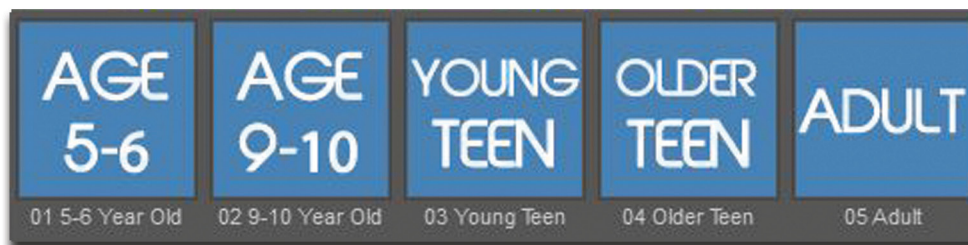
PRODUCT LOCATION
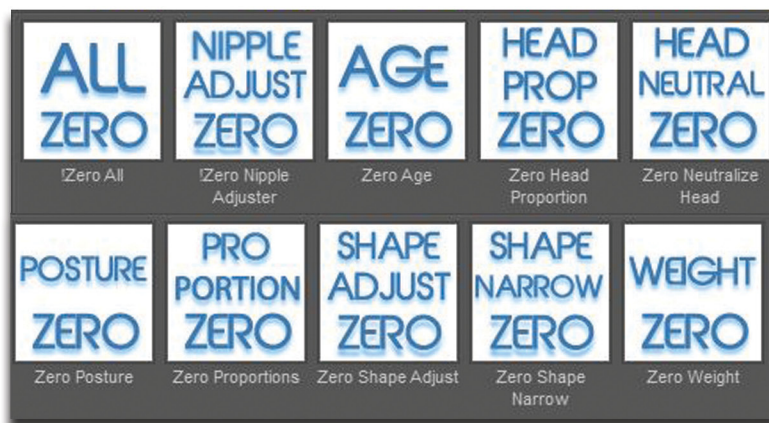
Parameters Tab\Actor\Full Body\Real World\Growing Up

PRESET LOCATION

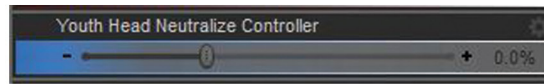**People\Genesis 3 Male\Shapes\Growing Up**

SHAPE PRESETS

AGE 5-6	AGE 9-10	YOUNG TEEN	OLDER TEEN	ADULT
01 5-6 Year Old	02 9-10 Year Old	03 Young Teen	04 Older Teen	05 Adult

ZERO PRESETS

ALL ZERO	NIPPLE ADJUST ZERO	AGE ZERO	HEAD PROP ZERO	HEAD NEUTRAL ZERO
!Zero All	!Zero Nipple Adjuster	Zero Age	Zero Head Proportion	Zero Neutralize Head
POSTURE ZERO	PRO PORTION ZERO	SHAPE ADJUST ZERO	SHAPE NARROW ZERO	WEIGHT ZERO
Zero Posture	Zero Proportions	Zero Shape Adjust	Zero Shape Narrow	Zero Weight

PRODUCT SUPPORT

HEAD NEUTRALIZER EXPLAINED

> Youth Head Neutralize Controller
> – ——————————○—————————— + 0.0%

This morph basically resets the figures head to the default shape.
It works in relation to how much the youth morph is dialled in.
You can use this morph to better blend in head shapes of other characters
and soften the appearance, as sometimes a full blend can be too strong.
Here is an example of how it is applied.

blend is too strong

blend is much better
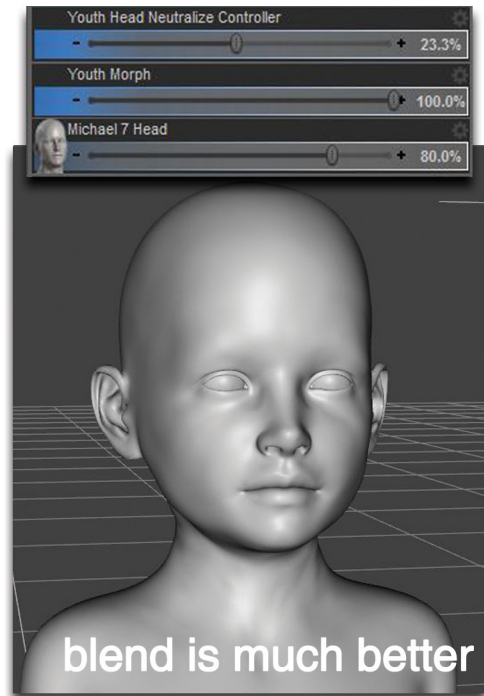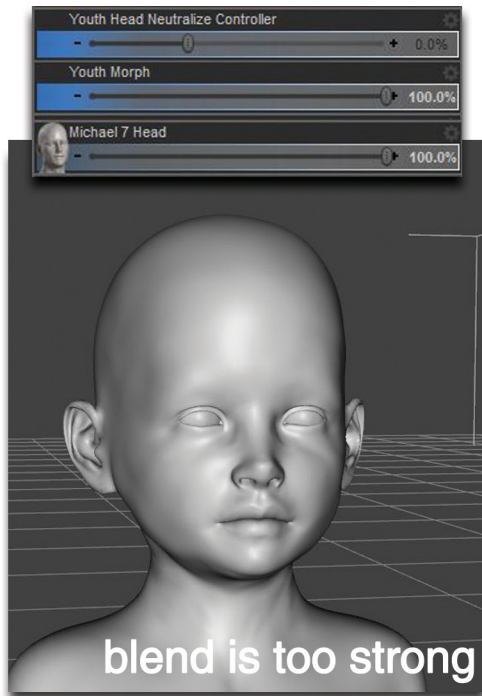
HEAD NEUTRALIZER STRENGTH EXAMPLES
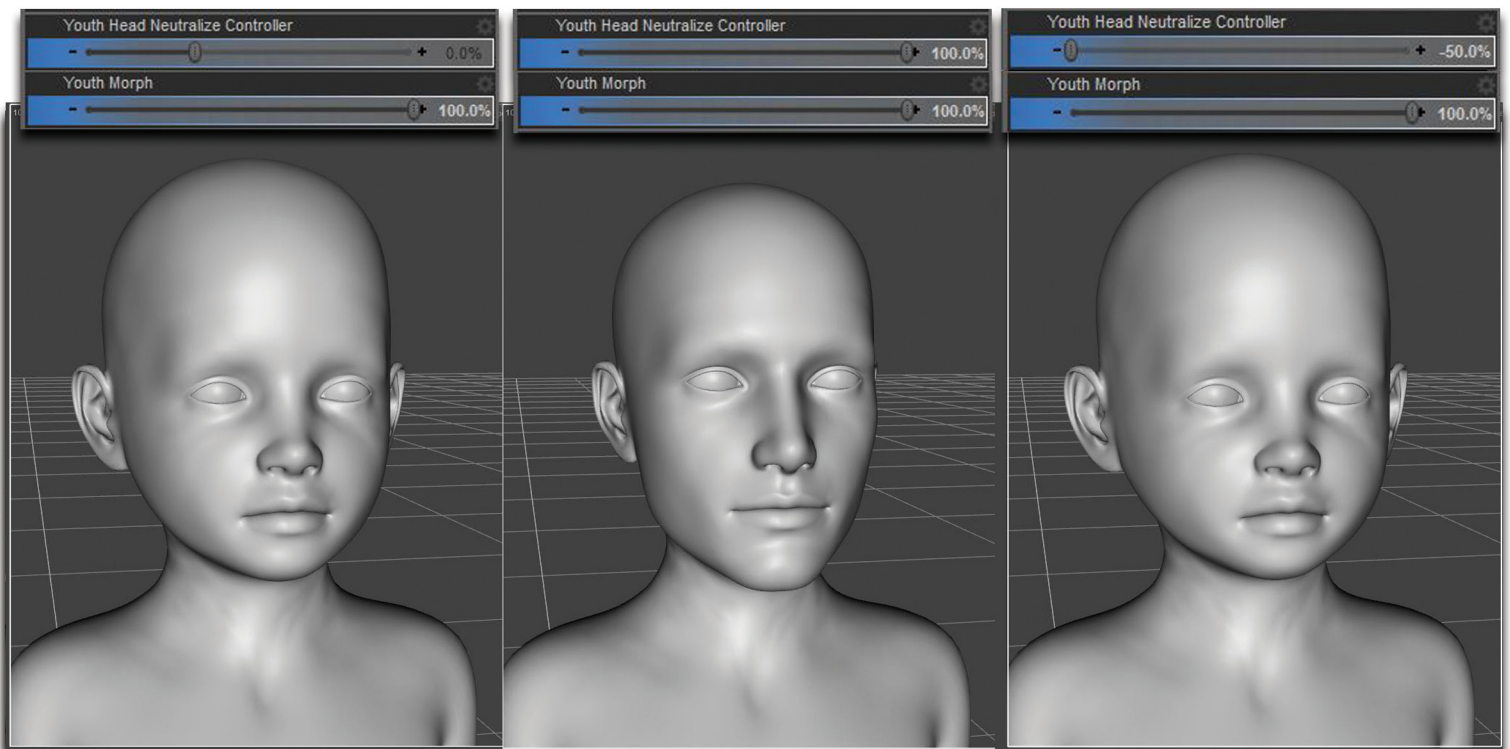
NIPPLE ADJUST FOR SHAPES

This morph is used to correct nipple distortion when various body shapes are dialled.

GROWING UP MERCHANT RESOURCE AGREEMENT.

Growing Up for Genesis 3 Male(s) may be used as a
Merchant Resource under the following conditions.

What you MAY do :

1. You may save as a character\shaping preset in conjunction
with your morphs where
users will require the Growing Up product in order to work, much in
the same way characters require Daz Head and Body Morph sets
if they are used in the creation of your character.

What you MAY NOT do :

1. You may not distribute\copy the morphs from this product
in their current format or
modify them, this includes morph baking.

2. You may not create freebies distributing the morphs from
this product in any form unless it is a character\shaping preset
where users require the Growing Up product in order to work.

3. You may not create your own merchant resource with this product.

Clothing support :
If you wish to make sure your item is compatible with Growing Up,
simply create a shape support morph with only the youth morph dialled
and scale set to 100%.

For any further information regarding the MR license agreement,
please PM via Daz3d site. Thank you for your support
Zev0