

REGINA MALORUM



HAIR FOR GENESIS AND G2F

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DATE OF RELEASE: SEPTEMBER 2013

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INSTRUCTIONS

:: REGINA MALORUM HAIR ::

THIS SET INCLUDES 3 PRIMARY CONFORMERS: HORNS, CROWN AND HAIR (AND 2 VERSIONS OF THE HAIR, AS EXPLAINED BELOW) YOU WILL FIND THESE FILES LOCATED IN:

MY LIBRARY/PEOPLE/GENESIS2FEMALE/HAIR/DAMAGE INC/REGINA MALORUM HAIR

MY LIBRARY/PEOPLE/GENESIS/HAIR/DAMAGE INC/REGINA MALORUM HAIR

NATURALLY, THESE CONFORMERS WILL TAKE ON ANY SHAPE YOU DIAL IN. IT IS IMPORTANT, HOWEVER, TO NOTE, ONLY CERTAIN SHAPES ARE SUPPORTED. THAT BEING, ALL THE FEMALE MORPHS DAZ HAS RELEASED. THIS DOESN'T MEAN THE HAIR WILL NOT WORK WITH OTHER MORPHS, BUT THAT IN CERTAIN CASES, SOME ISSUES MAY OCCUR.

BELOW, EACH CONFORMER IS COVERED.

HAIR:

THERE ARE 2 VERSIONS OF THE HAIR. HAIR, AND HAIR-HEAD ONLY.

HAIR-HEAD ONLY WORKS SOMEWHAT SIMILARLY TO PROP STYLED HAIR (ITS CONFORMING, BUT THE PONY TAIL WILL FOLLOW THE HEAD MOVEMENTS AND NOT FOLLOW THE BODY) THE CAVEAT TO USING THIS IS THAT YOU WILL HAVE TO DIAL IN ADJUSTMENT MORPHS, TO ACCOUNT FOR POKE WHEN BENDING THE NECK AND HEAD. BUT THERE ARE ADJUSTMENTS INCLUDED TO COMBAT THIS PARTICULAR SCENARIO.

THE AFOREMENTIONED (NAMED SIMPLY, HAIR) IS ACTUALLY A FULLY RIGGED HAIR VERSION, WHICH WILL FOLLOW HER BODY AS WELL AS HER HEAD, AND IT HAS JCM'S. THIS MEANS ZERO POKE... BUT WHEN MOVING HER HEAD ABOUT, AND USING THE MOVEMENT MORPHS, YOU MIGHT GET SOME MINOR SQUISHING. ERGO, I HAVE INCLUDED BOTH FOR WHATEVER FLOATS YOUR FANCY. BOTH SHOULD BE GOOD FOR ANY SCENARIO.

AS MENTIONED, THERE ARE MOVEMENTS TO MAKE IT WINDBLOWN... AS WELL AS A FEW STYLE MORPHS TO CHANGE HOW IT LOOKS, AND FINALLY, ADJUSTMENT MORPHS.

HORNS:

WORK PRETTY STANDARDLY – IT HAS ADJUSTMENT MORPHS AND STYLES, SO YOU CAN CHANGE HOW THEY LOOK.

CROWN:

WORKS PRETTY STANDARDLY ALSO. THIS JUST HAS ADJUSTMENT MORPHS ON IT.

NOTE THAT ALL THESE FIGURES ARE CREATED TO WORK IN TANDEM. BUT YOU CAN ALSO USE THEM INDIVIDUALLY WITHOUT THE OTHERS BEING PRESENT.

:: MATS INCLUDED ::

THE CLOTHING INCLUDED ALSO HAVE EXTRA MAT OPTIONS. YOU WILL FIND THESE IN:
MY LIBRARY/PEOPLE/GENESIS/HAIR/REGINA MALORUM HAIR/MATERIALS
MY LIBRARY/PEOPLE/GENESIS2FEMALE/HAIR/REGINA MALORUM HAIR/MATERIALS

YOU WILL FIND LOTS OF MATERIALS HERE, AS THEY ARE ALL SEPARATED, SO YOU CAN MIX OR MATCH, AND CHOOSE ANY COMBINATION YOU LIKE (FOR FULL LIST, SEE BEGINNING OF PDF)

HAIR MATS
PONYTAIL HOLDER MATS
PONYTAIL HOLDER INLAY MATS
HORN MATS
HORN SPIRAL MATS
CROWN MATS
CROWN JEWEL MATS

:: OTHER NOTES & REQUIREMENTS ::

THIS SET INCLUDES TEMPLATES FOR EVERY MODEL IN IT, SHOULD YOU WISH TO MAKE YOUR OWN TEXTURES AND ADD-ONS. THEY ARE COLOR CODED FOR EASIER USE.

TEXTURE RESOLUTIONS:

TEXTURES ARE 2048 X 2048

PROMOTIONAL CREDITS:

- DARK ELVES/MIDNIGHT HUNTRESS BY ME
- CHARACTER IS KITBASHED, AND USES DEFAULT GENESIS/V6 BELLE TEXTURES
- CLOTHING IS DARK MOON AND MAGNA HART BY BOBBIE25 ON DAZ
- MAIN PROMO BACKGROUND BY SVEVA @ RENDO (DIABOLICAL BACKGROUNDS)

:: KNOWN ISSUES AND TROUBLESHOOTING :

NO KNOWN MAJOR ISSUES

SEE THE SECTIONS COVERED IN THE TUTORIAL FOR MORE INFORMATION ON THE CONTENTS OF THE SET. EACH SECTION COVERS USING THE SET IN FULL INSTRUCTION, AS WELL AS TROUBLESHOOTING KNOWN ISSUES.

IF YOU FIND YOU EVER HAVE A QUESTION OR NEED FURTHER TECHNICAL SUPPORT, FEEL FREE TO CONTACT ME. I AM USUALLY ALWAYS AROUND (BUT JUST IN CASE, ALLOW 24-48 HOURS FOR A REPLY)

YOU CAN CONTACT ME DIRECTLY BY EMAIL : IGNISSERPENTUS@DAMAGEINC3D.NET