

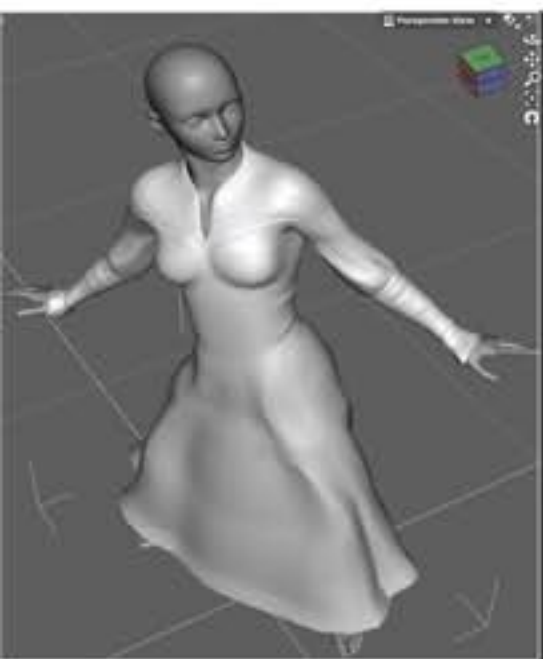
# TOA Triplet for GENESIS and DAZ Studio

A trio of deceptively simple tunics and accessories. Luxurious co-ordinating/contrasting textures and Transparency options to fill your scenes with beautiful outfits for all of your Genesis based characters.

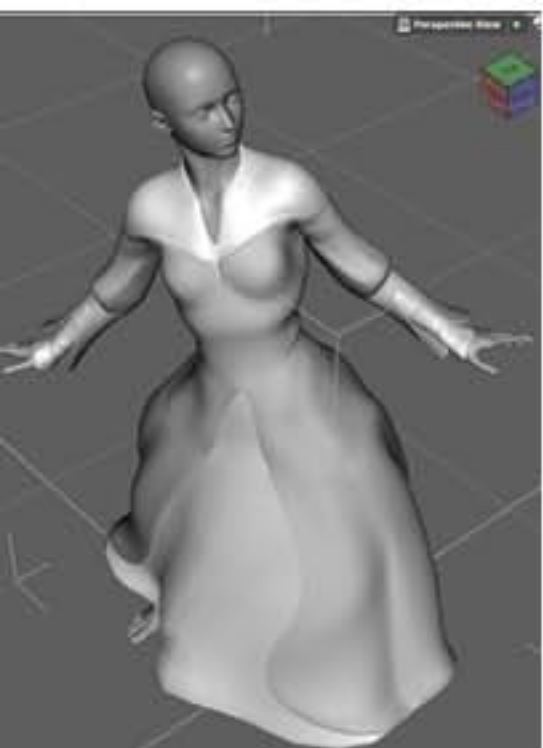
Layered garments can be a challenge in DAZ Studio, but with TOA Triplet it's easy to get great results with just a few simple steps!



The first and most important Step is to "CHECK" the "Show Hidden Items" option in the Parameters menu Drop down. The Tunics are set to "Auto Follow" one another (very similar to CONFORMING in Poser) The first Tunic loaded becomes the controller and does most of the heavy lifting so you do not have to locate and match the settings. By checking this option you will be able to access all of the morphs in the tunics which will enable you to adjust the shape, movement of each piece to get the perfect look.



1. Load pose and shape GENESIS as you normally would.
2. With GENESIS SELECTED add the "UnderTunic" to your scene. The tunic will work with Genesis and DAZ Studio and fit most Characters with little or no adjustment.
3. Open the "Morphs" sub-menu (Parameters Tab) and select from three sub-submenus and many morphs and Adjust the settings until you are happy with the look. (be patient and don't forget to check from all angles)
4. Adjust the resolution and smoothing levels if required.(There are also morphs for Adjusting the fit)



5. When you are satisfied, select the Tunic and add one of the two "Over Tunics" it will 'AutoFollow' the Base tunic shape and Morphs. It does a pretty good job on its own, but it needs a bit of help to give it a feeling of movement. The level of adjustment required will depend on the pose and figure shape.
6. Add some volume to the skirt with the included "Shape" morphs; (will help the over tunic to drape more naturally or correct odd bulges created in the native draping process) Add a little more "Twist" (there are 4-6 twist options) Add leg movement with the "Move Assist" morphs. (you decide how dramatic or how subtle)

There are extra shaping morphs ("belted and "open") for added realism.

And that's it! Add textures, lights accessories and render.

Don't be afraid to experiment! Try TOA Triplet Tunics alone or with other clothing to create even more unique outfits for all of your favorite Genesis figures!

The Tunics and accessories are fairly low resolution. If your computer is capable of running DAZ Studio you should not have problems using this outfit!