

Hide All

Default Menu(s)

- Viewport Tool : [polygon_group_editor](#) : Tool Settings Option Menu : Polygon Visibility
- Viewport Tool : [Weight Map Brush](#) : Tool Settings Option Menu : Polygon Visibility

Default Shortcut(s)

None

Description

[In-line Help](#)

Hides all the facets in the current node.

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<http://wiki.daz3d.com/doku.php/public/software/dazstudio/4/referenceguide/interface/action/index/dzfacethideallaction/start>

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